



**Being a Compendium of  
Game Rules, Dance  
Notes and other Divers  
Information for the  
Benefit of the Guests of  
the Shire of Isenfir**

## Schedule of Activities

- 1:00pm: Red Mountain Inn opens and gaming begins.  
Judith's Crash Course in Culture begins.  
4:30pm: Feast setup begins.  
Judith's Crash Course in Culture ends.  
5:00pm: Feast will be served and enjoyed by all.  
6:00-6:30: Feast cleanup and breakdown.  
7:00pm: Dancing begins.  
11:00pm: Final Hall cleanup begins.  
12:00am: Site closes.

## The Evening's Menu

### First Course

Bread  
Honey Butter  
Pottage of Cabbage  
Leeks and Mushrooms  
Roast Chicken

### Second Course

Roast Pork  
Pottage of Gourds  
Barley  
Bashed Neeps

## Your Hosts

Autocrat: Anne of Isenfir  
Innkeeper/Dance Master: Bryan Morgunn  
Head Cook: Toby of Isenfir

## **Judith's Crash Course in Culture**

Lady Judith de Northumbria will be educating those in need of dance refreshers throughout the day, for a very reasonable fee. No where else can such mastery of dance be learned for such a low price.

This schedule is flexible and subject to change. Requests will gladly be honored.

### Almains

Lorayne  
Madame Sosilia

### Pavane

Explanation of improvised pavane

### Bransles

Cassandra Bransle Suite  
Bransle de Malte  
Washerwoman's Bransle

### English Country Dance

Boatman  
St.Martin's and/or Whirligig, depending upon demand

### **15th Century Italian**

#### Beginner

Petits Vriens and/or Belfiore

#### Intermediate

Rostiboli Gioioso

Lauro

#### Advanced

Mercantia

### **16th Century Italian**

(not for beginners)

Lo Spagnoletto

For your **ENTERTAINMENT** and **PLEASURE...**



## LUCREZIA OF ISENFIR, COURTESAN EXTRAORDINAIRE

Offers up her famous **BILL OF FAIRE...**

- ◆ Oralgasm
- ◆ Lucky Blow
- ◆ Relaxing Interlude
- ◆ Templar Frottage
- ◆ Deflowering

For prices, please see her procuress, Lady Dolce dei Bracchi.

Lucrezia, Isenfir's own courtesan, seems to have misplaced her cherry. If you can find it, you will be rewarded with an item from her Bill of Faire for **FREE!**



## Welcome to the Red Mountain Inn

The Shire of Isenfir extends you a warm and hearty welcome, and is pleased to have your company here in its famous tavern, the Red Mountain Inn. We hope you find your stay memorable, and we will do our best to provide you with diverse pleasures and comforts.

The Inn is here to serve your gaming, culinary, and dancing pleasure, and this booklet will provide you with the rules of many of the games played at the Inn, as well as a set of notes for the evening's dances.

Remember that courtesy and decorum are expected. Heed the instructions of any employee of the Inn (who will be identifiable by an apron, sash, or armband), especially members of security. If the tavern keeper rings his bell, pay heed to him immediately. Win with honor, lose with dignity, pay your fair share, buy a round for the table, and tip your server. But above all, have a great time!

players must step back from the board. The three dice are rolled by the house, and each die is placed on the board on the space corresponding to the symbol rolled. The house then pays an amount equal to the amount of each bet times the number of dice that rolled that marker. For example, if three pence are bet on the crown and two crowns are rolled, an additional six pence will be placed on the original bet. The house pays all winning bets (on top of the original bet) and collects all losing bets, then declares "collect and place your bets", whereupon players may again reach for the table and collect their winnings and place new bets. Players are responsible for remembering which pile is their bet (it is best to choose a spot, like the top left corner, for example, and always place your bets in that spot). If there is a dispute as to ownership of a bet, the house will collect the money in dispute and those in contention may settle the matter with security.

Players **MAY NOT** reach for the board until the house declares "collect and place your bets". Those doing so will be promptly and forcibly removed by security, and most likely thrashed mob-style for the amusement of the other patrons.

## Games

### Gluckhaus

This game is played on a board with eleven squares, and players take turns throwing a pair of dice. On a roll of a three, five, six, eight, nine, ten or eleven, the player takes a coin if one was on the square belonging to that number, or places one there if it is empty.

Seven is The Wedding square. If a player rolls a seven, he always places a coin on the square (because one always brings a gift to a wedding). Two is Jolly, The Lucky Pig. If a player rolls a two, he collects all the coins on the board except for The Wedding. Twelve is The King. If a player rolls a twelve, he collects all the coins on the board including The Wedding, because nothing

### Crowns and Anchors

This game is run by an employee of the Inn. There is a board with six spaces, each marked with a crown, a cup, a coin, a stick, a sword, or an anchor. There are three dice, with one of the symbols on each face of each die. Players bet on one or more spaces, the dice are rolled, and if one or more dice match the space(s) bet upon, the player wins.

Players place their bets on the space or spaces of their choice. Any number of bets may be placed. The house may declare a minimum or maximum bet of any amount. Players may place their bets until the house calls "All bets down", at which point all

can be denied to The King. If a player rolls a four, he places a coin in the slot on the four square.

Modified from Dagonell the Juggler

## The Game of Goose

This game is played on a spiral course of 63 spaces, consecutively numbered. Certain special-marked spaces add either a bonus or a penalty to a player's move. Any number of players can play. Each player needs a uniquely marked, colored or shaped playing piece. Each player places their single playing piece on the starting area. Each player rolls two dice, and the one rolling the highest number goes first, with play continuing to the first player's left. Each player will roll two dice and move that many spaces on the board, with the goal of reaching 63.

To win, the playing piece has to land on 63 exactly. If the number thrown is higher than necessary, the surplus is counted backwards from the number 63 space. (If the backward move happens to land the piece on a special-marked point that "advanced" movement, the piece continues moving on backwards, instead. At the player's next turn, he could resume his forward movement.)

Most of the special-marked points have a goose on them, hence the name of the game. Landing on a goose allows the player to move his piece the same amount of the roll again, and continue doing such until he no longer lands on a goose. (i.e. If you rolled a 6 and by moving 6 spaces, you landed on a goose, you move 6 more spaces.) Because there is a goose on every multiple of nine, a throw of nine on the first roll would allow a player to advance immediately to space 63 and win, so a special rule was made. If a nine is rolled on the first throw, the player advances his piece to space 26 if the numbers on the dice were 6 & 3. If the numbers on the dice were 4 & 5, the piece advanced to space 53. From these spaces, the player would continue the game. Other special-marked spaces have different effects:

- 6 (Bridge) - Move to space number 12
- 19 (Inn) - Lose 2 turns (One drinking, one getting sober)
- 26 (Dice) - Placement of playing piece if player rolls 6 & 3 on first roll
- 31 (Well) - Lose 1 turn (Getting a drink)
- 42 (Maze) - Go back to space number 30 (Got lost in maze)
- 52 (Prison) - Trapped until another player lands here. Players then swap starting spaces like any other bump and the new player is "imprisoned"
- 53 (Dice) - Placement of playing piece if player rolled 4 & 5 on first roll
- 58 (Death) - You died!! Go back to starting point and begin again!!!!
- 63 (Victory) - Collect the pot! Must land exactly

Pieces may pass other pieces. If a piece finishes its move on a space already the occupied by a second piece, the second piece is moved back to the space the first piece began its turn on. (i.e. If a player who has a piece on space 20 rolls a 4, he moves his piece to space 24. If space 24 has an opponent's piece on it, the opponents piece is moved back to space 20, and the player's piece remains on space 24.)

To enter the game, each player antes an agreed-upon amount into the center. Whenever a player lands on a goose (or a Red Mountain), they must pay a penny into the pot. If a player lands (OR REMAINS) on any other special-marked space, they must pay a penny to the house. For example, if a player lands on the Inn (of course), they must pay a penny when they land, a penny on their first missed turn, and a penny on their second missed turn. A player stuck in prison may "bribe the jailer" an amount agreed to by the other players (it should be reasonably stiff) to get out. This money goes into the pot, (and a penny to the house) and the player may roll again on his NEXT turn. The first player to reach 63 exactly wins the entire pot.

Modified from Modar Neznamich

Man 1 Sempio Right, Sempio Left, Doppio Right, passing by the left side of the woman, into Man 3's places, as Man 3 uses the same steps to get to the left side of the woman, as Man 2 and Woman Volta del Gioioso.

Man 1 is now Man 2, Man 2 is Man 3 and Man 3 is Man 1. Repeat dance twice more.

## Voltati in Ça Rosina

Setting: Three dancers: M1-W-M2, not holding hands

### Part A: (8 bars in 4/4, first playing)

- 1-2 Doppio left, doppio right, mezzavolta left
- 3-4 Repeat
- 5-6 W sempio left, sempio right, doppio left, step right
- 7-8 M1 and M2 sempio right, sempio left, doppio right as W mezzavolta right

### Part B: (8 bars in 4/4, second playing of first part)

- 1-2 Doppio left, doppio right, mezzavolta right
- 3-4 Ripresa left and right
- 5-6 Voltatonda (left)
- 7-8 Continenze left, right, left, right

### Part C: (8 bars in 4/4, third playing of first part)

- 1-2 Sempio left, sempio right, doppio left
- 3 Doppio right backwards (half-size steps)
- 4 Reverenza left
- 5-6 Voltatonda (left)
- 7-8 Continenze left, right, left, right

### Part D: (8 bars in 2/4, played twice)

- 9-12 W and M2 take right hands and circle each other with 4 pive, starting left
- 13-16 W and M1 take left hands and circle each other with 4 pive, starting left
- 9-16 8 pive, starting left, doing a hey (W and M2 start passing right shoulders). W ends between M1 and M2, and turns to face down the hall.

Repeat dance, with M1 and M2 now having reversed roles.

## Whirligig

Setting: Set of three couples.

Double forward and back. Repeat.

The middle couple goes up between the first, casts off and returns to place, then crosses over between the first couple like a figure 8, ending back in place.

The middle couple repeats above, going between the last couple.

First couple casts to end, followed by the rest who come through an arch made by the first couple, so that second couple is now in the first place and the third in the second place (grand cast), then repeat chorus, a total of three times.

Side Right, Side Left with partner

Man 2 and woman 1 arm right and continue into a hey with man 1. Therefore, man 2 passes woman 1 by right shoulders (arming), man 1 by left shoulders, woman 2 by right shoulders again, and ends in partner's position. This figure can also be visualised by the 3 people weaving between each other with man 2 going between couple 1 after the arming, and each person in turn crossing between the other two. The second woman and couple 3 do the same. Repeat above, with the second man now doing a hey with couple 3 and the second woman dancing with couple 1.

Grand cast, then repeat chorus, a total of three times.

Arm Right, Arm Left with partner

Couples 1 and 2 cast off and return to places. Couples 1 and 2 form a circle, putting right hands into the center, and walk around back to place. Repeat above with couples 2 and 3. When casting off, couple 3 should lead and couple 2 should follow. Grand cast, then repeat chorus, a total of three times.

## Female Sailor

Setting: Longways for as many as will.

Couple1 lead through couple above and cast down to place (at top, lead through imaginary cpl.); Couple1 lead through couple below and cast up to place.

Couple1 half figure-8 through couple below; Cpl.1 turn R.H. around, end improper, facing down.

All back to back with neighbors; all turn two-hands with neighbors.

All, partners back to back; Couple1 turn two-hands halfway and cast down while Couple2 turn two-hands moving up center one place.

## Carmen's Whistle Canary

Will be taught during the day

### St. Martin's

Setting: Two couples

Verse, the First

1-2 Couples meet a double, then take two slips to the left and two to the right.

3-4 Turn single away from your partner, then turn single towards your partner (do this with the couples moving slightly away from each other thus that there is space between the two to meet another double)

5-6 Couples meet a double, then change places with opposites a double.

7-8 Partners change places a double, and turn single.

Chorus, the First

1-2 Ladies turn single as men back away from each other (simultaneously), then men give left hands, and cross into their opposite's place a skipping double (lots of space to cover in little time! :)

3-4 Men turn their opposite by right, using two doubles or eight skips.

5-6 Men turn single as ladies back double; ladies give right hands and cross a double into each others' places.

7-8 Ladies turn partner by left hand (in two doubles)

Verse, The Second

1-2 Couples meet a double, and change places a double.

3-4 Set and turn left.

5-8 Same as before.

Chorus, the Second

1-2 Men meet a double, the ladies as much.

3-4 Take hands around, taking four slips to the left and then turning single.

5-6 Ladies meet a double, men as much

7-8 Same as measures 3-4.

Verse, the Third

1-2 Couples meet a double; take opposite's hands and take two slips out of the square, and two slips to return.

3-4 Chase scene: Men cast off over their left shoulder, the ladies following to place.

5-6 Couples back a double, then partners do four slips to change places (the women going in front), while continuing to face the other couple.

7-8 V-Crossing Figure: Without pause from the slips, the men will immediately go into the V, using the last of the slips to propel themselves forward toward each other. The men will walk a V such that they do not turn their faces, and they end up falling

back into their PROPER places in relation to their partner (thus, by the end of this move, the women end up on the right, and the men left, as is proper and natural. :) Two beats after the men have started their V, the women do a V, starting to the inside of the Men (the men do a broader V than do the women). They do all of this in two doubles.

Chorus, the Last.

1-2 Men honour, then women honour.

3-4 Right-handed star to place.

5-6 Women honour, then men.

7-8 Left-handed star \*half way\* around, then the couples break thus that they fall abreast to the Presence, and Reverence.

### Mercantia

Setting: Man 1 and Woman are in front, holding hands, Woman on the right. Man 2 and Man 3 are 4 steps behind them, also holding hands, Man 3 on the right.

12 Saltarelli.

Man 2 = 6 Riprese to the left, and Man 3 = 6 Riprese to the right.

Woman MezaVolta (Doppio Left, counterclockwise), Man 1 Doppio Left, Doppio Right, Doppio Left, away from the others.

Man 2 goes up to Woman with Sempio Left, Sempio Right, Doppio Left, touching her right hand, Man 2 returns to his place with Sempio Right, Sempio Left, Doppio Right ending with a MezaVolta Right, as Woman Volta del Gioioso, Man 3 repeats what Man 2 did, Woman repeating the Volta del Gioioso.

Man 1 MezaVolta Right (pivot on right foot),

Man 2 and 3 Saltarello Left, Saltarello Right, taking right hands, and switching places. They end side by side.

Man 1 Saltarello Left, Saltarello Right, ending behind and to the left of the woman, and looks at her jokingly. (He switches his weight to the left at the end, as he will need his right foot free.)

Woman MezaVolta Right (pivot on right foot) to face Man 1, as Man 1 Ripresa Right. (They end face to face.)

Man 1 and Woman Reverenza Left, but ending with weight on left foot, All Continenza Right, Continenza Left,

## Tablero de Jesus

Modified from Dagonell the Juggler

The board is seven rows by seven columns, similar to a chess board, but with one fewer row and column. Two standard dice are used.

Players roll a die to determine who goes first. High roller places one coin in each of the two right-most columns in his home row. Low roller places one coin in each of the remaining columns in his own home row and goes first. The object of the game is to form rows of coins in the center of the board in order to remove them.

On his turn, each player throws the dice and moves any two coins either forward or backward in their own columns the number of spaces indicated by the dice. Each die must control a separate coin. If, for example, the dice were to come up 6 & 3, you couldn't move one coin five spaces and the other four, nor could you move one coin six spaces forward and three back.

When a player succeeds in getting two or more coins in ADJACENT columns on the same row, other than either home row, he may either remove them from the board and end his turn, or continue to throw the dice hoping to make the row longer and capture more coins.

If a player throws 7, 11 or 12, he must immediately surrender the dice to his opponent without removing any coins from the board. Mathematically, the probability of this occurring is exactly 1 chance in 4. If a player throws a roll which cannot be made, for example, a six with no coins on either home row, he must also surrender the dice.

When a player removes coins from the board, his turn ends and he hands the dice to his opponent. His opponent must fill the empty columns by placing his own coins in those columns in his own home row. If a player is forced to surrender the dice when there is a row of coins on the board, his opponent may take the coins and return the dice without ever making a throw. When a player no longer has enough coins to fill empty columns, he has lost the game.

## Hazard

A game for 2 Dice.

Caster Rolls First Roll - called the Main. If the roll is less than 5 or greater than 9, pass the Dice left.

Otherwise, the other players bet.

Caster Rolls again - Called the Chance

From this role there are 3 options: Win immediately, Lose immediately, or go into next phase.

Phase I- Immediate Win/Loose:

Chance	Main				
	5	6	7	8	9
2	L	L	L	L	L
3	L	L	L	L	L
4					
5	<b>W</b>				
6		<b>W</b>			
7			<b>W</b>		
8				<b>W</b>	
9					<b>W</b>
10					
11	L	L	<b>W</b>	L	L
12	L	<b>W</b>	L	<b>W</b>	L

Phase II- If Caster did not Win or Loose on second roll, the roller continues rolling.

Bettors can bet between each roll.

If the Main is rolled, the Bettors win. If the Chance is rolled, the Caster wins. Caster must match all bets if caster loses. Losers pass dice to the left. If Caster wins, then Caster keeps the dice and plays again.

## Primero

A card game for four to six players.

Primero is played with a 40 card deck. the 8s, 9s, and 10s must be removed from a normal deck, or a 40 card Spanish primero deck can be used.

### BEGIN

All players ante into the pot.

### PLAY

The deal is counter clockwise, starting with the dealer. Two cards are dealt each player, then there is a pause for the first wagering. Beginning on the dealer's right, players may place a bet OR draw one or two cards, until a player places a bet. Once a bet is placed, no more cards may be exchanged, and all players must call the bet, raise, or fold. If all players, including the dealer, take cards rather than bet, all hands are taken up and redealt. When exchanging cards, players may turn in one or both of their initial cards to a discard pile, and the dealer will replace them with one or two cards from the deck.

After the first round of betting, two more cards are dealt to each player, again going counter-clockwise. At this point, each player, beginning with the one on the dealer's right, must "declare and bet." This involves "declaring" the rank of the player's hand and placing or matching a bet. The declared rank may be the actual rank, or it may be higher, but it may not be lower. The first player declares and places a bet. Each subsequent player also declares and must either match the bet, raise it, or fold. A bet of nothing is a valid bet.

After the second round of betting, each player (in the same order as before) may trade one or two cards into a discard pile to be replaced by the dealer from the deck.

Finally, there is one last round of betting (this round may be omitted), after which hands are shown and the highest valued hand of the highest rank on the table wins.

### RANK OF HANDS (high to low)

Chorus - Four of a kind.  
Fluxus - a flush, all cards in the same suit  
Supremus - A, 6,7 of one suit and one card from any other suit.  
Primero - one card from each suit  
Numerus - 2 or 3 cards in the same suit, value of the hand is the sum of the cards making up the Numerus, i.e. two 7's (42 points), beats 3 face cards (30 points).

### POINTS

face cards = 10  
2 = 12  
3 = 13  
4 = 14  
5 = 15  
A = 16  
6 = 18  
7 = 21

### WAGERING

The player to the dealer's right places the first bet in all cases except the first round (where that player may elect to take cards rather than bet, as may each subsequent player until someone places a bet). Every other player must match the bet, raise the bet (after which every player must match the new bet), or fold. If EVERY player at the table agrees that a bet or raise is too high, they may refuse. If EVEN ONE player accepts the bet, though, the bet is good and all players must match, raise or fold. If there are only two players remaining, bets may not be refused.

3 Doppi  
Volta del Gioiso  
Revirenza

## Lorayne Almain

Setting: a processional line of couples.

A: Four doubles forward, hopping at the end of each.

B: Double forward, double backwards, double forward, double to turn in place away from partner. Repeat B.

Repeat A twice.

Repeat B.

## Parson's Farewell

Setting: Two couples

Meet, slip to L; fall back, slip to R.

Men rise, women rise, all rise 4 times; turn contrary. Repeat, women rising first.

Lead partner in R hand, lead contrary out R hand; and back L hand, fall back with partner to places.

Men cross offering R hand but giving L, pass by L and turn contrary R; men cross back offering L but giving R and turn partner L. Women cross offering L, but giving R, pass by R and turn contrary L; cross back R and turn partner R.

Partners take both hands and slip in, take contrary both hands and slip out; slip in, fall back with partner.

Partners turn R hands, men cross R, all face partners; circular hey 2 changes, partners half turn.

Immediately partners turn L, women cross L, face partners; hey 2 changes, partners half turn.

## Improvised Pavanne

Single, single, double. Repeat. Improvise.

## Grimstock

Setting: A longways set of 3 couples.

1- 4 Double forward and back (up the hall),  
5- 8 set and turn single.  
9-16 Repeat 1-8.

17-24 Mirror hey: men do right shoulder hey while women do a left shoulder hey. 1st couple starts by moving towards each other, while 2nd couple starts by moving apart.

1- 4 Side right,  
5- 8 set and turn single.  
9-16 Side left, set and turn single.

17-24 Over-and-under figure, a la Trenchmore, sometimes called an arched hey. First couple starts by going under an arch made by 2nd couple, and then forms an arch over the 3rd couple, while the 2nd couple turns around.

1- 4 Arm right,  
5- 8 set and turn single.  
9-16 Arm left, set and turn single.

17-20 Half mirror hey, with the 1st couple beginning by crossing.  
21-24 Half mirror hey, with the 1st couple (who are in 3rd position) beginning by crossing.

## Bransle Cassandra

Setting: A line or circle of dancers.

Double left, double right. Repeat.

Double left, double right, single left, double right. Repeat.

## Bransle Pinagay

Setting: A line or circle of dancers.

Double left, kick left. Double left, kick left, right, left.

Double left, double right. Repeat.

## Bransle Charlotte

Setting: A line or circle of dancers.

Double left, kick left, kick right, double right. Repeat.

Double left, kick left, kick right, single right, kick left, kick right, kick left, single left, kick right, kick left, kick right, double right.

more, rotating roles.

## Boatman

Setting: Set of three couples.

Lead up a double forward and back, set and turn single. Repeat.

First couple and second man hey, while third couple and second woman hey. Repeat, the second couple changing their ends.

Side all, set and turn single. Repeat.

The second man and the first couple hands and go half round, while the other do the like, fall back, the turn your own. Repeat, the second couple changing their ends.

Arm all, set and turn single. That again. First and last man and second woman take hands and go round the second man. The second man turn his own woman. First and last women and second man hands and go round the second woman. The second man turn his woman.

## Black Alman

Setting: A processional line of couples.

Four doubles forward.

Face partner and drop hands. Double backwards away from partner, double forward towards partner. Quarter-turn left (men face up the hall, women face down the hall), double forward up or down the hall, turn around over your right shoulder, double back to place.

Face partner; men set and turn in place.

Women do the same.

Take both hands, turn halfway using one double into partner's place,

Four slip steps up hall.

Turn halfway back to your own side, 4 slip steps down hall.

Drop hands, double backward away from partner, double forward towards partner.

Repeat with the women setting and turning in place first, followed by the men.

## Il Piantone (The Poaching Game)

Will be explained on the floor.

## Picking Up Sticks

Setting: A longways set of three couples.

1- 8 Forward and back a double, and again.

1- 2 First man changes with second woman, passing right shoulders and going back to back,  
3- 4 first man changes with third man,  
5- 8 Take hands with person across from you, all forward and back a double.

1- 4 First woman changes with second man, and then third woman,  
5- 8 Forward and back a double.

1-16 Repeat changes and forward/back from new positions; note that throughout this sequence, half of the time you will be dancing with someone of the same gender.

1-16 Repeat changes a third time from new positions, ending up where you started the dance

1- 8 Siding.

1- 4 Couple 3 crosses and skips once around the entire set, while Couple 1 sashays down to 2nd position, while Couple 2 steps back and up to 1st position, then  
5- 8 Couple 2 sashays back to place, while Couple 1 steps back and up to place.

1- 8 Repeat with Couple 1 going 'around the world' and couples 2 and 3 changing places, starting with Couple 2 sashaying down.

1- 8 Arming.

1-24 Men sheepskin hey.

1-24 Women sheepskin hey.

## Lauro

Setting: Couple

Section I:

2 Sempi

2 Doppi

Revirenza

Riprese left and right

Section II:

2 Sempi

1 Doppio

Ripresa Right

Continenze left and right

taking right hands, circle with 2 sempi and a doppi

switch hands, circle back with 2 sempi and a doppi

Riprese left and right

Section III:

2 Sempi

# Dances

The evening promises a wide variety of dances to suit your taste and sensibilities. The format for the evening will be four sets of "minimal-teaching" dances, where the dance master will briefly remind people of the setting and steps in the dance. A little more time will be spent with the less common dances, and very little time will be spent with the well-known dances. Included herein are the brief outlines of the dances for you to refresh yourself with.

Proper etiquette is to form up for the dances quickly when they are announced, as there will be no break between dances, only between sets. And most important of all... give your full and undivided attention to the dance master when he is speaking! Quiet is expected on the floor when the dance master is arranging sets or reviewing steps, as is only courteous when another is speaking to a group.

## The Order of Dance

### First Set

Candlestick Bransle

Gathering Peasecods

Mimed Branle Suite:

-Maltese Bransle

-Washerwoman's Bransle

-Horse's Bransle

Earl of Salisbury Pavane

Korobuska

Honeysuckle Alman

Sellenger's Round

Gelosia

Crowns and Anchors

### Second Set

Tangle Bransle

Rostiboli Gioioso

Madam Sosilia's Alman

Galliard

Amoroso

Ruffy Tufty

Lo Spagnoletto

Black Nag

Jenny Pluck Pears

Anello

Trenchmore

### Fourth Set

Improvvised Pavanne

Grimstock

Cassandra Bransle Suite:

-Bransle Cassandra

-Bransle Pinagay

-Bransle Charlotte

Carmen's Whistle Canary

St. Martin's

Mercantia

Volpati in ca Rosina

Whirligig

Female Sailor

## Candlestick Bransle

Setting: A collection of men and women spread around the floor.

8 Almain-style doubles.  
4 Almain-style singles.

## Gathering Peascods

Setting: A circle of couples.

8 slip steps to the left, turn single.  
8 slip steps to the right, turn single.

Chorus:

Men go in, take hands, slip left 8 and go back out. Women do the same, returning to their partner. Men double forward and clap, women double forward and clap while men go back to place, men double forward and don't clap while women return to place, men return to place, turning single as they do so.  
Repeat forward/back with women going in first.

Side right, turn single.  
Side left, turn single.

Chorus: Women in first, then men.

Arm right, turn single.  
Arm left, turn single.

Chorus: Men in first, then women.

## SCA Maltese Bransle

Setting: A circle of dancers.

Double left, double right. Repeat.

Raise hands, three singles into center, clap 3 times.  
Three singles out to place, clap or kick 3 times.

## Washerwoman's Bransle

Setting: A circle of dancers.

Double left, double right. Repeat.

Face partner, single left, right, men shake fingers.  
Repeat with women shaking fingers.

Face in, double left, clapping hands,

double right,  
double left, clapping hands,  
individually turn around to left using 4 kicks.

## Horse's Bransle

Setting: A circle of dancers

Double left, double right, 4 times.

Men paw ground twice, step to right, turn over left shoulder back to place.  
Women paw ground twice, step to right, turn over left shoulder back to place.

## Earl of Salisbury Pavane

Setting: A processional line of couples.

A "pavane set" consists of 2 singles and a double.

Pavane set forward starting on the left, branle out, branle in, double right backward.  
Pavane set forward starting on the left, face partner, branle up the hall, branle down the hall, face partner, double right backward (away from partner).

Pavan set forward starting on the left (passing partner by the left),  
2 singles starting on the right to turn in place to face partner,  
double left backwards away from partner.  
2 singles starting on the left, take hands, double left to return to place,  
branle up the hall, branle down the hall, double right backwards.

## Korobushka

Setting: a processional line of couples in promenade hold.

A: Two singles right, two singles left, single right, single left, woman turns under, couple faces each other.

B: Couple spins away from each other in 3 steps, claps, couple spins back to each other, takes hands, balance in, balance out, woman spins under, partners trade places (ending improper).  
Repeat B, returning to place and promenade hold.

9-12 Man 1 4 Pive (starting left) to leave the group,  
9-12 Woman 4 Pive to catch up with Man 1,  
9-12 Man 2 4 Pive to catch up.

### Part C

13-14 Man 1 Doppio (starting left) to leave the group,  
13-14 Woman doppio to catch up with Man 1,  
13-14 Man 2 doppio to catch up.

### Part D

15-16 Man 1 and Woman take hands and reverenza right,  
15-16 Woman and Man 2 take hands and reverenza right,  
15-16 All 3 reverenza left.

### Part E

17-18 Doppio left backwards, moving away from each other,  
19-20 doppio right forwards, moving towards each other,  
21-22 Ripresa left and right  
23-24 Voltatonda (on left, turning left).

Repeat dance.

## Official Bransle

Setting: A circle of couples.

Double left, double right, repeat.

Eight singles left. During 7th single, the woman steps in front of her partner. During 8th single, the woman jumps, and the man moves her to the left; everyone gaining a new partner.

## Pease Bransle

Setting: A line or circle of couples.

Double left, double right. Repeat.

Men hop.

Women hop.

Men make 3 quick hops to the left.

Women hop left away from man.

Men hop left following.

Women cross in front of man to the left, changing partners.

## Newcastle

Setting: A round set of 4 couples.

Hands all into center, fall back; partners set, corners set. Repeat.

Partners arm R 3/4; men L hand star while women skip round them, clockwise to places.

Partners switch with arm R 1/2; women L hand star while men skip round them, clockwise to places.

Partners side and pass on, changing places by the right. Side with the next and pass on, changing places by the right.

Original head couples (now at sides, partners switched) lead forward a double. Turn and lead back a double and make arches while original side couples cast round, through arches and back. Repeat with side couples making the arches and head couples casting.

Arm R, arm L 1-1/2 and pass on, changing places. Repeat with next and fall into lines up and down the room, close together, original heads at ends of lines.

Join hands in lines and fall back a double, turn single, forward a double and cross over with person opposite and form lines across the room, original sides at ends. Fall back in lines, turn single, come forward and cross over with opposites to original places.

## Belfiore

Setting: Man 1 on left, Woman in middle, Man 2 on right, holding hands.

12 Pive, starting Left. (Slower than usual)  
Man 1 Doppio Left, then Woman the same, to catch up, then Man 2 the same.  
Man 1 Movimento, then Woman Movimento, then Man 2 Movimento.  
Man 1 Voltatonda (4 steps, ccw), then Woman Voltatonda, then Man 2 Voltatonda.

Man 1 Piva Left, Piva Right, Piva Left, going behind the others, and ending to the right of Man 2. Woman does the same, ending beside Man 1, Man 2 does the same.  
Men Doppio Right, changing places, Man 2 going in front of Woman, Man 1 going behind her.  
Woman does a "figure-6" = 4 Pive starting Left, going to her right, behind Man 1, circles him.

Everyone is now in a new place. Do dance twice

followed by the second couple, and then third. All turn single.  
Couples slip back to place in reverse order, all turn single.

Siding.

First man and 3rd woman change places.  
First woman and 3rd man do the same.  
Second man and second woman do the same.  
All turn single.  
Do the changes again to return to place, all turn single.

Arming.

Men's hey.  
Women's hey.

## Jenny Pluck Pears

Setting: A circle of 3 couples.

8 slip steps to left, face partner, set and turn single.  
8 slip steps to right, face partner, set and turn single.

Chorus:  
First man places first woman into the center of the circle, facing him.  
Second man does the same.  
Third man does the same.  
Reverence.  
Men skip clockwise around circle, outside women.  
Men skip counter-clockwise back to place.  
Men hand out women in same order.  
Reverence.

Side right, set and turn single.  
Side left, set and turn single.

Chorus: women handing in men and skipping.

Arm right, set and turn single.  
Arm left, set and turn single.

Chorus: men handing in women and skipping.

## Anello

Setting: two couples, one behind the other

Part A  
1-2 (3 times) 6 Saltarelli, starting left,  
3 saltarello left, drop hands,  
4 saltarello right, spreading out to form a square set.

Part B

5 Men movimento, women movimento,  
6-7 Men 2 saltarelli (starting left) to trade places, passing through center by right shoulders.  
5-7 Repeat with women going first and trading.

Part C

8 Men movimento, women movimento,  
9 Men voltatonda (starting left) (turn around)  
8-9 Repeat with women going first and turning.

Part D

10-11 Men do 4 pive (starting left, 2 per bar) to trade places, going outside the square and behind their partner.  
10-11 Repeat, with women trading places.

Part E

12 Men movimento, women movimento,  
13 repeat,  
14 Men ripresa right (towards partner, take hands),  
15 Reverenza left.

Repeat the dance, with the women going first. The first couple needs to wheel around to reform the original formation.

## Trenchmore

Setting: A longways set of couples.

Up a double and back, two times. The first couple casts off and leads down the outside, followed by everyone else, and back up the center to place.

Arched hey: All take hands; the first couple faces down, and goes under an arch made by the second couple, then over the third couple, and so forth all the way down and back, followed by all the other couples. When each couple reaches the end they turn around.

When the first couple returns to the top, they stop; when every one else returns to their original position, they stop as well.

First couple turns by the right in the center, then by the left with the twos, then by the right in the center, and so on down the entire line.

## Petit Riense

Setting: 3 people in a line

Part A

1-8 (twice) 16 Pive, starting on left.

Part B

## Honeysuckle Almain

Setting: A processional line of couples.

A: Two pavan sets forward starting on the left, face partner. Set and turn single.  
Repeat A, with left and right reversed.

B: Face partner, hold both hands, turn in a circle clockwise with a pavane set starting on the left, circle in the opposite direction with a pavane set starting on the right, drop hands, single left back, single right back, double left forward to face partner, double right forward to change places with partner, passing right shoulder.  
Repeat B, not switching left and right.

## Sellenger's Round

Setting: A circle of couples

Take hands and circle 8 slip steps left, and 8 slip steps back.

Chorus:  
Two singles into the center, and a double back to place. Face partner, set and turn single.  
Repeat

Holding hands, forward a double into the center, and a double back out ("beerhall run").  
Chorus: As before.

Siding.  
Chorus: As before.

Arming.  
Chorus: As before.

## Gelosia

Setting: a three couple set

Part A

1-4 (twice) 8 Saltarelli, starting left.

Part B

5-6 Man 1 does 3 contrapassii (all left) around W1 to reverence left to W2,  
7 Man 2 Saltarello right to M1's place.

5-6 Man 1 does 3 contrapassii (all left) around W2 to reverence left to W3.  
7 Man 3 Saltarello right to M2's place.

Part C

8 Man 1 Saltarello right behind W1 to M3's place.

Part D

9-10 (twice) (take hands) 8 Pive (starting left)

Part E

11 (drop hands) Couple 1 piva left to mezavolta (turn 180 degrees to left),  
11 Couple 2 the same,  
11 Couple 3 the same, while all men mezavolta left to face up.  
(The women are now facing down, the men up.)

Part F

12-14 (hold right hands) 3 sempii (starting left) to trade places,  
12-14 (hold left hands) 3 sempii (starting right) to return to place.

Men end with mezavolta to face forward.

Repeat dance twice more, until each man returns to his starting place.

## Crowns and Anchors

Setting: Square set of four couples

Head couples lead up a double to each other and back, WHILE side couples, facing each other across the set, set to each other and turn single.  
Repeat, with side couples leading and head couples setting and turning.

Chorus:  
Head couples meet and pull by each other by right hands, go outside the set on the far side, and cast around (men to their left, women to their right) to meet their opposite outside the side couples. These "couples" pass between the side couples (who may form an arch for them to pass beneath) to meet in the middle of the set, where original partners take inside hands, facing inward (improper).  
Head couples fall back a double to place (improper and on the other side of the set from their original place), WHILE side couples turn halfway to end improper.  
Repeat, with side couples doing what the head couples did, and vice versa. All should now be proper on the opposite side of the set from original places. All take hands in a circle and take eight slips left, back to original places.

Siding  
Chorus: As before, with side couples going first.

Arming  
Chorus: Like the first time.

## Tangle Bransle

Setting: Line of dancers.

Double left, single right. Repeat, dancer on the left "tangling" the line.

## Rostiboli Gioioso

Setting: one couple

### Part A

1-2 Ripresa left, ripresa right, (drop hands),  
3-5 Man leaves with 2 sempii (starting left), 2 doppii, ending with mezzavolta right to face woman,  
6-7 Both ripresa left, ripresa right.  
8-10 Man returns with the same steps, (take hands).

1-10 Repeat, with woman leaving.

### Part B

11-12 Ripresa left, ripresa right, (drop hands),  
13-16 Both do 2 sempii (starting on left), 3 doppii, (drop hands),  
17-18 Volta del Gioioso (2 sempii to turn 360 degrees to left, ripresa right).  
11-18 Repeat.

### Part C

19-26 (twice) 16 Saltarelli (starting left), (drop hands).

### Part D

27 Man movimento,  
28 woman movimento,  
29-30 man doppio left to leave,  
31 woman movimento,  
32 man movimento,  
33-34 woman doppio left to join man.

27-34 Repeat on other foot, man still going first.

Repeat dance, with the woman doing everything first.

## Madam Sosilia Almain

Setting: A processional line of couples.

Single left & right, double forward, single back.  
Repeat.

Face partner, drop hands, set left & right, slow reverence.

Two singles & double forward, passing right shoulders to end up in partner's place facing partner.  
Fast reverence, approach partner, embrace.  
Repeat, ending up in own place.

## Amoroso

Setting: one couple

### Part A

1-4 (3 times) 12 Pive (starting left)

### Part B

5-7.5 Man leaves woman with 2 steps (starting left), 1 piva, 3 steps (ending on a half-bar).  
5-7.5 Woman same to catch up.

### Part C

9-11.5 Man leaves woman with 3 pive (starting left), step (ending on a half-bar).  
9-11.5 Woman same to catch up.

### Part D

13-15 Man leaves woman with 2 steps (starting left), piva, 2 steps,  
16 Man finishes with step right, and mezzavolta to face woman (note that the mezzavolta takes time, and that the dance phrasing does not match the music at this point in the dance),  
17 Both reverenza left,  
18-20.5 Man returns with 3 pive (starting left), step (ending on a half-bar).  
13-21 Repeat D with woman leaving.

The entire dance then repeats, with the woman doing everything first.

## Rufty Tufty

Setting: A square set of 2 couples (facing each other).

Double forward and back (towards your contrary).  
Repeat.

### Chorus:

Set and turn single, repeat.  
Take partner's hand, double out, turn around, switch hands, double back. Turn single.  
Take contrary's hand, do the same.

### Siding.

Chorus.

### Arming.

Chorus.

## Lo Spagnoletto

Setting: Two couples in a circle facing inwards.

The dance has seven parts, each part has three sections (A, B, and C). Sections B and C of each part are identical, and only section A changes throughout the dance.

### Part 1

Section A

1-2 "Riverenza breve" -- done in two bars in the same way as a riverenza minima, concluding with a small jump.  
3-4 Seguito, stepping to the left around the circle.  
5-6 Two fioretti, left then right.  
7-8 Seguito, stepping to the left again.

### Section B

9-10 Three sottopiede, followed by a cadenza.  
11 Trabuchetto, to the right.  
12 Seguito left, turning on the spot.  
13-14 Three sottopiede, followed by a cadenza, this time travelling to the right.  
15 Trabuchetto to the left.  
16 Seguito right, turning on the spot.

### Section C

17-18 Two passi backwards, right then left.  
19-20 Seguito left, moving forwards into place.  
21-22 Two passi backwards, again beginning on the right.  
23-24 Seguito right, moving forwards into place.

### Part 2

Section A -- Ladies only

1-2 Step forwards into the center of the circle, so as to move closer together.  
3-4 Seguito on the left foot, moving past each other right shoulder to right shoulder, and around into each other's places.  
5-6 Two spezzati, moving back around the circle to the right.  
7-8 Seguito back into place with the right foot.

Section B: Ladies only repeat section B above.

Section C: All repeat section C above.

### Part 3

Repeat part 2, this time the men doing what the ladies did.

### Part 4

Section A

All dance around the circle to the left.

1-4 Facing to the left, moving around the circle.  
5-8 Continuing to move around the circle to the left.

Section B: All repeat section B above.

Section C: All repeat section C above.

### Part 5

Section A

Ladies only, dancing around the inside of the circle to the left, turning their right sides forwards as they move to the left.

1 Two passi, left then right. These are one beat each, done towards the opposite lady.  
2 Trabuchetto left then right.  
3-4 Seguito left, moving shoulder to shoulder around the opposite lady.  
5 Two steps, left then right, moving back towards your original place.  
6 Trabuchetto right then left, back to back with the opposite lady.  
7-8 Seguito left back into place.

Section B: Ladies only repeat section B above.

Section C: All repeat section C above.

### Part 6

Repeat part 5, this time the men doing what the ladies did.

### Part 7

Section A

Men take their partners by the right arm, and dance around them, then take the left arm of the contrary, and dance around them.

1-4 Two spezzati and a seguito around your partner.  
5-8 Two spezzati and a seguito around your contrary.

Section B: All repeat section B above.

Section C: All repeat section C above.

## Black Nag

Setting: A longways set of 3 couples.

Double forward, double backward. Repeat.

Face partner, take 2 hands. First couple slips up hall,